

Perforce Birds of a Feather

An introduction to the 'P4' Plugin and update on the latest features.

Paul Allen - Perforce Software



Jenkins World
2016

#JenkinsWorld

Introduction



- The Perfect Monorepo
- P4 plugin
- Credentials
- Workspace management
- Perforce Operations
- Polling, triggers and reviews
- P4 Groovy



The Perfect Monorepo

What is a Monorepo?

One Repo



*One Repo to rule them all, One Repo to find them,
One Repo to bring them all and in the server bind them.*

The image depicts a futuristic, dark-themed digital storage environment. In the foreground, there are rows of server racks or data storage units, some with labels like "2-KN-02" and "RN-069-DK". The racks are illuminated with a soft blue glow. In the background, there are more server racks and a large, glowing circular structure, possibly a data center or a storage hub. The overall atmosphere is high-tech and futuristic.

One Store

Store all sources, projects and sub projects;
even artifacts, tooling, docs and test reports...

One History



Boldly go across source and time
Reproduce any source at any point in time

Global Access

Any file any where

Fast Global Distribution

Fine grain protections



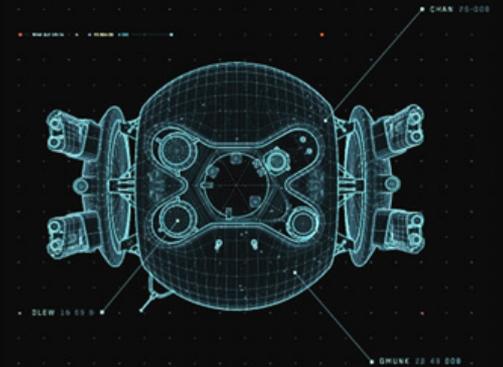
P4 Plugin

Perforce plugin support for Jenkins

Disambiguation



- Community 'Perforce' plugin
<https://wiki.jenkins-ci.org/display/JENKINS/Perforce+Plugin>
- Perforce Supported 'P4' plugin
<https://wiki.jenkins-ci.org/display/JENKINS/P4+Plugin>





The 'P4' plugin

- **Why**

 - Access the power of Perforce from within Jenkins

- **P4Java**

 - Pure Java solution

 - No 'P4' executable to install and keep up-to-date.

- **Latest features**

 - Streams, sync and clean up options



Credentials

Connecting to Perforce...

Credentials



- **Perforce Credentials**

 - Shared Credentials

 - Managed from one location

 - Independent from the Job configuration

 - Update connection details in one location

- **Credential Types**

 - 1. Perforce Password Credential

 - 2. Perforce Ticket Credential

Credentials



- **Connection information**

- Username/Password

- Perforce address and port

- `workshop.perforce.com:1666`

- **Password credentials**

- Username

- Password

- ID (useful to reference in the DSL)

- Description



- Ticket based security

Perforce generated Ticket String

```
$ p4 login -p  
4E034A8812F81B38229BF8FA62B0FEB1
```

Location of Perforce P4TICKET file

```
/home/pallen/.p4ticket
```

- SSL and Trust

Check the SSL box to add the `ssl:` part to P4PORT

Use `p4 trust` or click test to get the fingerprint



Workspace Management

Jenkins and Perforce Workspaces



Workspaces

- **Jenkins workspace**

Location of files (on the master or slave) for Jenkins to build

- **Perforce workspace**

Location where Perforce will manage the versioned and non-versioned files

- **Shared root**

Recommend Perforce and Jenkins workspaces share the same root

One Jenkins workspace to map to one Perforce workspace



Workspaces

○ Workspace Configuration

Streams Workspace

Manual Workspace

Template Workspace

Static Workspace (predefined)

Spec Workspace (spec depot or file)

```
workspace: [$class: 'StreamWorkspaceImpl',  
  charset: 'none',  
  format: 'jenkins-${NODE_NAME}-${JOB_NAME}',  
  pinHost: false,  
  streamName: '//streams/st1-main']
```



View Mapping

```
+---AceProject           //depot/AceProject/...
|   +---src
|   +---test
|   +---docs           -//depot/AceProject/docs/...
|   +---libs          -//depot/AceProject/libs/...
+---BlastProject
|   +---src
|   +---test
|   +---docs
|   +---libs             //depot/BlastProject/libs/...
|   |   +---blast.jar
```

Workspace



```
//depot/AceProject/...
```

```
//{client}/Ace/...
```

```
-//depot/AceProject/docs/...
```

```
-//{client}/Ace/docs/...
```

```
-//depot/AceProject/libs/...
```

```
-//(client)/Ace/libs/...
```

```
//depot/BlastProject/libs/...
```

```
//{client}/Ace/plugins/...
```


Streams



- Virtual Streams to manage files
- Configured outside of Jenkins
- Check the Generated Mapping



Variable expansion

- Built in Variables

/env-vars.html

- Perforce Variables

P4_CHANGELIST

P4_CLIENT

P4_PORT

P4_USER

P4_TICKET

- Workspace

Name `jenkins-${NODE_NAME}-${JOB_NAME}`

View `//depot/... //jenkins-${NODE_NAME}-${JOB_NAME}/...`



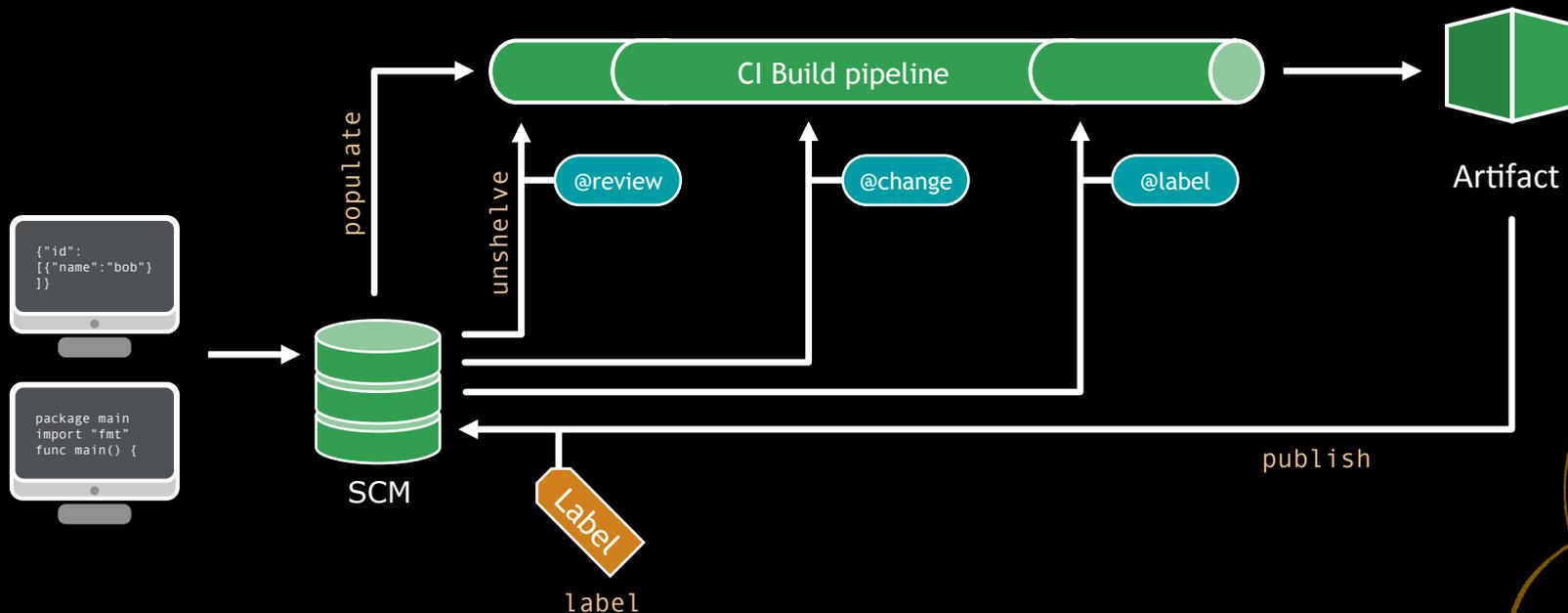
Perforce Operations

Checkout, Build and Post Build Steps



CD Pipe

○ SCM Operations



SCM Operations



- **Populate** `p4sync / checkout`
Synchronize the files in the Workspace prior to build.
- **Unshelve** `p4unshelve`
Unshelve code into the Workspace prior to build.
- **Publish** `p4publish`
Submit files back into Perforce, post build.
- **Label** `p4tag`
Automatic label against the populated files in the Workspace, post build.

Populate



○ Auto Cleanup and Sync

```
populate:[$class:'AutoCleanImpl',
  delete:true, replace:true,
  modtime:false, quiet:false, pin:''
]
```

○ Force Clean and Sync

```
populate: [$class: 'ForceCleanImpl',
  have:false, pin:'', quiet:true
]
```

Auto cleanup and sync

- REPLACE missing/modified files
- DELETE generated files
- Sync with MODTIME for consistency check
- QUIET Perforce messages

Pin build at Perforce Label

Forced clean and sync

- Populate have list
- QUIET Perforce messages

Pin build at Perforce Label



○ Unshelve Build Step

Unshelve the change as a Build step defined in the Job Files are unshelved and resolved prior build.

```
p4unshelve resolve:'at', shelf:'12345'
```

The screenshot shows a dialog box titled "Perforce: Unshelve" with a red close button (X) in the top right corner. The dialog contains the following fields:

- Unshelve Changelist:** A text input field.
- Resolve Options:** A dropdown menu currently set to "Resolve: None".
- Add build step:** A button with a downward arrow.

Publish



- Shelve or Submit a change
- Connection & Workspace
- Use a narrow view
- Virtual stream
- Read/Write access for files

Set Workspace option `ALLWRITE` or use filetype `+w`

Publish



```
p4publish credential:'phooey1666',
publish: [
  $class:'SubmitImpl',
  delete:false,
  description:'Build: ${BUILD_TAG}',
  onlyOnSuccess:false,
  reopen:false],
workspace: [
  $class:'StreamWorkspaceImpl',
  charset:'none',
  format:'jenkins-${JOB_NAME}-publish',
  pinHost:false,
  streamName:'//streams/st1-main']
```

Post-build Actions

Perforce: Publish assets ✕

Perforce Credentials Ad*

Workspace behaviour

Character Set ?

Stream Codeline ?

Pin the workspace to the build host

Workspace Name Format ?

Publish options

Description ?

Only publish on build success

Propagate deletes

Reopened files ?



Label

○ Automatic label

Label on success option

Uses Populate Client's View

○ Name & Description

```
p4tag rawLabelName:'${JOB_NAME}-passed',  
rawLabelDesc:''Jenkins job: ${JOB_NAME}  
Jenkins build: ${BUILD_TAG}  
Jenkins build date: ${BUILD_ID}  
Jenkins build number: ${BUILD_NUMBER}''
```

Post-build Actions

Perform: Label build

Label Name

`${JOB_NAME}-passed`

Label Description

Jenkins job: `${JOB_NAME}`
Jenkins build: `${BUILD_TAG}`
Jenkins build date: `${BUILD_ID}`
Jenkins build number: `${BUILD_NUMBER}`

Only tag on build success





Polling, Triggers and Reviews

Still polling?



Polling... if you must

- **Polling build Filters**

 - Exclude changes from Depot path

 - Exclude changes from user

 - Exclude changes outside view mask

 - Poll on Master using Latest Build

 - Polling per Change

- **Workspace modes**

 - Workspace to check the build - Preview check Only (sync -k)



- Perforce triggered build
- Subscribe Job (P4 Trigger)

```
curl --header 'Content-Type: application/json' \  
  --request POST \  
  --data "payload={change:200,p4port:\"perforce.com:1666\"}" \  
  http://jenkins:8080/p4/change
```

- Swarm (P4 Review)

Build triggered by Perforce Swarm.

Review or Change unshelved into workspace prior to build

Swarm



Review 1429926

phavlik authored this a day ago for main, last updated about 15 hours ago

Possible fix for short links to allow for specifying external url to use for generating links. ↵

#optional

✖ job087622 Swarm's short links feature does not permit custom port or SSL configuration. ...
+ Add Job

Tasks: 0/0 ✓ 0 ✓ 0 ✓ 0 ✓
Reviewers: 0/0 ▲ 0 ▼ 0 ▼

Files: 5 | Comments: 3 | History

#3: Change 1429926 shelved into /depot/main/swarm/module 4 + 1 0

- Application/Module.php
- Application/src/Application/Filter/ExternalUrl.php
- ShortLinks/Module.php

```
7 * @version <release> <patch>
8 */
9
10 namespace ShortLinks;
11
12 use Record\Exception\NotFoundHttpException;
13 use ShortLinks\Model\ShortLink;
14 use Zend\Mvc\MvcEvent;
15
16 class Module
17 {
18     $application = $event->getApplication();
19     $services = $application->getServiceManager();
20 }
```

[POST]

```
https://swarm:deadbeef@perforce.com:8443
/job/myJob/review/build
?change={change}&status={status}&review={review}
&pass={pass}&fail={fail}
```

Automated Tests Enable

```
https://swarm:deadbeef@perforce.com:8443/job/myJob/review/build?change={change}&status={status}&review={review}&pass={pass}&fail={fail}
```

A URL that will trigger automated tests to run when reviews are created or updated.
Some special arguments are supported. See help for more details.

POST Body

```
foo=bar&baz=buzz
```

URL Encoded

Optional data to POST to the above URL. The special arguments supported for URLs can also be used here.



P4 Groovy

P4 command access for Groovy



○ P4Groovy object

Credential

Workspace

```
ws = [$class: 'StreamWorkspaceImpl',  
      charset: 'none', format: 'jenkins-${JOB_NAME}',  
      pinHost: false, streamName: '//streams/projAce']
```

```
p4 = p4(credential: 'phooey', workspace: ws)
```



P4Groovy Methods

○ Run

Requires: command, arguments (',' separated String)

Returns: tagged output (specifically Map<String, Object>[])

```
p4.run('changes', '-m5, //...')
```

○ Getters

```
p4.getUserName()
```

```
p4.getClientName()
```



P4Groovy Methods

○ Fetch

Requires: spec type, spec id

Returns: a spec as a Map

```
client = p4.fetch('client', 'my_ws')
```

○ Save

Requires: spec type, the spec as a Map

Returns: tagged output (specifically Map<String, Object>[])

```
p4.save('client', client)
```



- Examples/Demo



○ Combine Steps with P4Groovy

Populate is made up of several steps not just sync
Use P4Groove for custom operations e.g.

```
node() {  
    ...  
    job = p4.fetch('job', 'job000006')  
    desc = job.get('Description')  
    desc = desc + env.BUILD_URL  
    job.put('Description', desc)  
    p4.save('job', job)  
}
```

Questions



?



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